



2023

**Dogs Diving for Dollars (D3 Series)
Official Rulebook**

Last revision January 21, 2023

www.d3series.com

•

Table of Contents

Contents

Introduction.....	2
Rules of Conduct/Sportsmanship.....	3
Vaccinations	4
Calls of Nature	4
General Rules.....	4
Definitions	6
Entering an Event	7
General Event Format	8
Disciplines:.....	8
DOLLAR JUMP	8
DOLLAR GRAB	9
DOLLAR CATCH	10
DIVING FOR DOLLARS	11
The Triple Crown.....	11
Judging.....	11
Resolving Ties	12
DOLLAR JUMP and DOLLAR CATCH	12
DOLLAR GRAB	12
Ribbons/Awards	12
Junior Handlers.....	Error! Bookmark not defined.
Event Finals.....	12
Year End Awards.....	13
Refund policy.....	14
Inclement weather	14

Introduction

Dogs Diving for Dollars Series (hereby known as D3) is an independent governing body located in California, that hosts canine dock diving events. D3 promotes the active relationship between people and their dogs, by hosting the fun and exciting sport of dock diving. Safety and education of the handler and dogs are our number one priority. D3 will track the results, records and titles of all the dogs and handlers who enter our events. D3 was formed solely to promote the fun of dock diving competitions, which includes currently, jumping for distance, jumping to grab a suspended toy, and jumping to catch a toy in the air. Dogs compete and earn titles based on the distance they jump from a dock into a pool of water.

The jump season for D3 is April 1st through September 30th, of any given year. The D3 logo is trademarked. D3 must approve all uses of its logo. D3 competitions are open to legal residents of all 50 United States, the district of Columbia and Canada, who are at least 5 years old. The competition is subject to federal state and local laws and regulations. D3 is sponsored by All Dogs Sports Park, LLC 5111 W. Sargent Rd. Lodi, CA 95242.

*NOTE: In exceptional circumstances, organizers (after consulting with the head judge), have the discretion to modify D3 rules, without advance notice, but only to the extent necessary to safely, efficiently and fairly run a D3 event.

Rules of Conduct/Sportsmanship

D3, in cooperation with All Dogs Sports Park, reserves the right to refuse service to anyone. D3 events are open to all persons and dogs without discrimination (based on race, religion, natural origin etc.). D3 reserves the right to make decisions regarding rules, procedures and events, including the right to modify or alter the equipment, at any time for safety purposes.

Exhibitors, spectators, and hosting facilities are expected to display good behavior and sportsmanship, both on and off the dock. D3 has a quality of sportsmanship, that is expected to be followed by all its members. Violations of this rule, can result in any action from a verbal warning, being excused from an event, to suspension from D3, depending on the offense. Abusive treatment of a dog, or any conduct which might be perceived by spectators as such, will not be tolerated. Event officials may disqualify any competitor who engages in this type of behavior. The decision of the facility and judge will be final.

Sportsmanship is also how competitors act towards each other. Any rude, offensive or derogatory behavior will be handled quickly. Anyone showing un-sportsman like behavior towards workers or other competitors, will not be tolerated, and will be dealt with as needed. D3 reserves the right to remove, delete or block any posts (or person) that is being severely negative, harassing to others or to the topic of the post, on any social media. While we

- welcome constructive feedback and ideas, we do not want our social media pages to become an unwelcome place for our members. D3 will not stand for trolling, bullying, solicitation or posters that are not part of the D3 community, antagonizing our members. The D3 social media pages should be fun, informative and friendly place for everyone.

When you're out on the dock competing, don't forget to **have fun** with your best friend!

These rules are guided by industry standards established via the sport of dock diving.

Vaccinations

All participating dogs must have proof of rabies vaccination, and may be asked to show proof at registration.

Canine Influenza, DHLPP and Bordetella vaccinations are strongly recommended but not required. If your dog does not have proof of Canine Influenza, DHLPP and Bordetella vaccinations or a titer test, then a waiver must be signed acknowledging the risks and responsibilities of participation.

Calls of Nature

Dog handlers are required to clean up after their dog's potty breaks. Any non-cleanup may result in disqualification from competition. No refunds will be given in this instance. Human facilities are located next to the red training building, near the parking lot. We are very proud to be able to provide clean restrooms, with running water and plumbing. Please help us continue to do so, by putting trash in the trash can, and only flushing toilet paper. Dogs are NOT allowed in the human restrooms.

General Rules

- Since we cannot create a rule book that will cover every issue, D3's stance is that if something is not covered in the written rules, it should be assumed to be NOT allowed until approved by the D3 officials.
- Any dog of any breed, size, or mix may participate in D3 trials. All breeds are welcome with us.
- Dogs must be 6 months of age or older at the time of the event to compete. Age is calculated by the month. (For example, a dog born February 1st, 2021 could start competing on August 1st, 2021.)

- Dogs that have physical limitations CAN compete, but they must be able to safely perform their jumps and exit the pool. Any handler with a dog with special needs, must inform the judge prior to jumping. It is at the judge's discretion, if any special allowances will be made for special need dogs.
- Dogs must be kept on a six (6) foot or shorter leash. Flexi leashes & long lines are NOT allowed in the competition area. No dogs shall be allowed off-leash in any part of the facility, except for on the dock, in the water or in the potty pens. This includes exercising dogs off leash on the field or any other location at the facility.
- The surrounding orchards and vineyards are working agricultural areas. Because of this, dogs are NOT allowed in them at any time, on or off leash.
- The pond, while beautiful, is not for swimming. Please keep dogs and children out of the pond, and refrain from letting dogs chase the ducks/birds.
- Dogs should be kept under immediate handler control. A safe distance (approx. 8 ft.) must be maintained between all dogs, at all times.
- No food or treats are allowed on the dock or in the pool, at any time.
- Buckle type collars, life jackets, goggles, Go-Pros, rash guards and capes are all allowed while jumping.
- The following items are NOT allowed, and must be removed once the dog is on the dock: Chain or fabric choke/slip collars, martingale collars, pinch/prong collars, electronic collars, head collars/halters, harnesses, or any other types of special training collar.
- Dogs must be visibly in good health and condition in order to compete. Dogs that appear to be lame, injured, and ill, or dogs with sutures, bandages, adhesive or any other material that is related to any surgical or medical procedure, may NOT compete. The only exception to the bandage rule is for dogs who have vet wrap on their feet for protection. The judge has the final call to allow such bandages, after a visual inspection.
- Humans are not allowed in the pool during competition waves, except in an emergency. Personal Best, new title type, celebration jumps ARE allowed after the dog has completed all their required jumps in that wave. D3 is not liable for any injury or issue caused from a human voluntarily entering the pool.
- Competitor/dog teams will not be permitted to compete, if they are believed to pose a danger to people or other dogs. Dogs that show signs of provoked or unprovoked aggressive behavior towards others, will be considered aggressive. Acts of aggression, from dog or human can result in any action from a verbal warning, to dismissal from an event, up to a suspension from D3, depending on the severity of the aggression. D3 may suspend the handler and/or dog permanently from any future trials. Any dog or handler that is removed from the event will not be given a refund.

-
- It is the handler's responsibility to ensure that their dogs are not entered in more events/waves than would be advisable, considering the fitness and general health of the competing canine, and the prevailing weather conditions. The Head Judge will have final decision, if a dog is fit to compete.

Definitions

- **Back-to-Back:** a handler and dog team takes both jumps while on the dock, and then the next team takes their turn.
- **Bubble:** Using each team's best jump of the event, they are placed in alpha order, in each division. If you competed in two (2) Jump wave you are in the finals.
- **Bumper:** floatable foam, pill shaped toy used in Dollar Grab. Some teams use this type of toy to throw for the dog to chase in Dollar Jump/Catch.
- **Competition Team:** a competition team consists of one dog and one human handler. A holder is an optional addition to the team. A handler may compete multiple times in the same wave with different dogs, making multiple competition teams. A dog may compete with a different handler in the same wave. Handlers must be at least 5 years old (7 years old to be on the dock by themselves), by the event date.
- **Dollar Catch:** jumping for distance, plus the distance where the air born toy is caught.
- **Dollar Grab:** jumping to dislodge a suspended toy at varying distances.
- **Dollar Jump:** jumping for distance.
- **Diving for Dollar:** Two (2) jump attempts to retrieve one (1) tennis ball. Each ball will have stuffed inside a monetary amount. The pool will be loaded with a total of \$900.00 worth of tennis balls
- **Event:** a competition with multiple waves for teams to enter and compete in. Each event is unrelated to the other, and the results will differ from one event to the next.
- **Handler:** the person throwing the toy for the dog, and is on the record as being one half of the competition dog/handler team.
- **Holder:** additional person on the dock, who helps the team by holding the dog in place before they jump. Having a holder is optional, and not required for competition.
- **Miss:** during Dollar Grab, when the bumper is still attached to the extender, despite the dog jumping to try and grab it.
- **"NJ":** a no jump score marker, in the event a dog does not jump off the dock in their allotted time.
- **Qualifying Grab:** In Dollar Grab, when the dog successfully grabs the bumper off the apparatus, making it land in the water.
- **Qualifying Jump:** when the dog enters the water from the dock,

- **Sandbagging:** handler obviously trying to lower their dog's score at any time to achieve a title, a placement or a ranking in a division lower than their dog's ability. This is not allowed.
 - Upon the 1st violation, the handler will be warned verbally in a private and positive manner.
 - The 2nd occurrence will result in the handler receiving a "NJ" for the entire wave.
 - The 3rd occurrence will result in the handler being removed from the event, all scores erased, and no refunds will be given.
- **Toy:** an object thrown to get the dog to jump into the pool. Can be anything as long as it floats, is not edible, the dog can retrieve it, and it has never been alive. Some examples of common toys used are: ball, Wubba, bumper, dead fowl trainer.
- **Triple Crown:** Compete in any wave at D3 in Lodi, DG Summer Series in Hollister and The Flight Crew in Bakersfield
- **Wave:** round of competition, and a chance to earn a qualifying jump/grab. Each team can only compete once per wave. Dog can compete with another handler in same wave.

Entering an Event

- Each competitor will enter events through the D3 website. Events will be posted no later than 30 days prior to each event.
- Waves, times, schedule, and specific details related to each event, are listed on the website.
- Pre-registration entry fee is \$25, per wave, per team. Finals have no entry fees.
- Payment is due at time of registration, for the team to be considered "entered". After payment, a confirmation email will be sent.
- Online pre-registration will close one (1) days before each event starts. If a competitor pre-registered for an event and does not send an email to pull their dog out prior to the withdrawal deadline (7 days prior to the start of the event) they will not receive a refund. The only exception to this is with a vet or physician's note, citing an illness or a dog coming into heat during that time. Emails should be sent to info@d3series.com.
- Practice times are to be utilized only for dogs entered in competition, as we cannot guarantee how much time will be allotted. Practice time will run between each wave, until the next wave is scheduled to begin.
- There will be set wave times and the number of competitors will be limited.
- During check in, a running order will be created. Any conflicts should be resolved during your check-in time.

-
- Female dogs in any stage of heat, will not be permitted to compete and are not allowed to be in competition area or venue.
- Each competition team member (thrower and holder) must read and sign, without modification, the D3 series registration form, which contains a liability waiver and publicity release.
- Competitors are responsible for reading and understanding all competition rules before they enter and compete.

General Event Format

- Running order will be posted in alphabetical order (A to Z) or reverse alphabetical order (Z to A) by dog's call name.
- Teams will compete with two jumps/attempts back-to-back.
- A dry dog can proceed to the ramp and get wet before their competition jumps. There is no practice jump.
- Scores will be announced after each jump: please wait for your score to be announced, before taking your second jump.
- 30 minutes after the wave is complete, the results and placements will be posted at the registration table.
- Ribbons are self-serve, and will not be mailed.
- After the last wave is finished, the Bubble for finals will be posted. If you participated in two (2) Dollar Jumps you are qualified for the finals.

Disciplines:

DOLLAR JUMP

- Each competitor will be given three (3) minutes per wave to take their two (2) competition jumps.
- The distance is measured from the end of the dock to the base of the dog's tail, when it enters the water. The base of the tail, is the point where the dog's tail meets the body.
- The farther of those two jumps, will be that Team's official score. The official score determines the placement for that wave.
- Due to time constraints, no practice jumps will be permitted during the competition wave. If time permits between waves, the dock will be open for practice. Practice start and end times will be announced throughout the competition day, as it is available.

- If a dog jumps from the dock but the toy has not been thrown, the dog can be recalled to the dock to try again, if it is within the allotted time (three minutes). This will not count as a judged jump. If this causes the team to run out of time for competition jumps, any remaining jumps will be scored as a “NJ”.
- If a dog jumps from the dock and the handler throws the toy into the pool (even if it’s after the dog has jumped) this constitutes a competition jump and will be judged.
- A throwing object (toy) may be used to entice the dog to jump. It is not required. Any object that is thrown must meet the following requirements:
 - a. The object must float.
 - b. The object cannot be food based: it cannot dissolve.
 - c. It cannot be a living or dead animal, or made up of animal parts.
 - d. It is not required that the dog retrieve the object to receive a qualifying jump.
- A handler may have no more than two (2) toys on the dock during their competition jumps.
- If a dog doesn’t jump after the toy is thrown, the toy may be returned to the handler.
- If a toy is thrown out of the pool, it can be returned to the handler or the water (if dog has already jumped).
- The judge will give a scored distance jumped, for each qualifying jump. The farther of the two scores becomes the dog’s qualifying score for that wave. The OFFICIAL score is the score written on the scoresheet by the judge.

Dollar Jump Divisions

Novice division 1 inch - 4’11”

Pro-Novice division 5 feet – 9’11”

Junior division 10 feet - 12’11”

Pro-Junior division 13 feet – 15’11”

Senior division 16 feet - 18’11”

Pro-Senior division 19 feet - 21’11”

Elite division 22 feet -24.11

Pro-Elite division 25 feet and up

DOLLAR GRAB

- The bumper is suspended 2 feet above the dock.
- The team can use all 40’ of the dock, if they choose.
- Shortest starting distance allowed from dock is four feet (4’) for Open dogs, and two feet (2’) for Lap dogs.
- Distances are in whole foot increments (6’, 7’, 8’ etc.). You can increase two feet at a time.
- The official dollar grab toy must be a chuckit or nerf bumper, NO 2-stringer bumper

-
- Dogs must either grab the bumper or otherwise dislodge the bumper from its suspended position (both clips) to be considered a success at that respective distance.
- The dog does NOT have to land in the water with the bumper in their mouth.
- Each team gets five (5) jump attempts. They can choose ANY distance to start (respective to the open/lap class distances), and can move farther or closer for their subsequent jumps.
- Two (2) consecutive misses ends your jump. If you have a miss, you can change the distance which resets your miss count provided you make the grab at the new distance.
- Each team gets 90 seconds to complete their first attempt, upon entering the dock. Should the first jump not be completed in time, "TIME" will be announced, they will receive a "NJ", then proceed directly into their next attempt. If the dog does not jump and time expires, they will be given a score of "NJ".
- Dogs are scored with either a Grab "X" or a Miss "O".
- Scores are determined by each team's furthest successful grab.

Dollar Grab Divisions

Novice division 4 feet – 9 feet
 Junior division 10 feet – 13 feet
 Senior division 14 feet – 17 feet
 Master division 18 feet – 21 feet
 Elite division 22 feet and up

DOLLAR CATCH

- Each team will have three (3) minutes to take two (2) competition jumps, back-to-back.
- For each jump, the score is a combination of the distance that the toy/bumper was caught at, PLUS the distance when the base of the dog's tail enters the water.
- The best of those two combined scores, determines the team's official score.
- If there is no catch your jump will be scored as a Dollar Jump.
- The toy must be airborne (released from the handler's hand) before the dog can catch the toy out of the air, for a Dollar Catch score.
- If the dog lands in the water, and then catches the toy, that will still count as a qualifying score. As long as no part of the toy touches the water before the catch.

Dollar Catch Divisions

Novice division 1 inch - 14'11"
 Junior division 15 feet - 29'11"
 Senior division 30 feet - 44'11"
 Master division 45 feet - 59'11"

Elite division 60 feet and up

DIVING FOR DOLLARS

- To enter, member will pay \$25 Pre-Entry
- This follows the rules for a Dollar Jump. A dog is given 2 (two) chances to retrieve one (1) tennis ball. You can jump from the dock or ramp.
- Each ball will have stuffed inside a monetary amount. The pool will be loaded with a total of \$900.00 worth of tennis balls.
- There is no score just money.

The Triple Crown

- There is no cost to be consider for this award
- The medal is earned by jumping at D3 in Lodi, The Flight Crew in Bakersfield and DG Summer Series in Hollister one time during the Dock Diving Season.
- To qualify for this medal all you need to do is select it at time of registration or to notify the registration desk on the day you are competing.
- You will receive your award on the day that you compete at the 3rd location, meeting the requirement.
- You can qualify for this medal completing two (2) Jumps (does not include a fetch) at Doggone Dirty Dog Sports, and D3 Series, and one day with The Flight Crew Dock Diving Club (excludes Pool Party events).

Judging

- By entering D3 events, each competition team agrees to accept the decision of the judge as final.
- No person may interfere with the judge in any way while he/she is judging a wave. • For consistency in scoring, regardless of the competition event, judges should not be substituted in the middle of a competitive round. The exception to this rule, is if a judge will be competing in the wave they are judging. This is allowed, if a substitute judge is available. Judging will be via camera measurement system. In the event of a technical malfunction, judging by eye is permitted.
- D3 will not allow “instant replay” type reviews of jumps, on personal recording devices, to attempt to change the judge’s call. Once a judge calls a score, it is final.

-

Resolving Ties

DOLLAR JUMP and DOLLAR CATCH

- Team who scores the highest number in Jump 1 wins
- Each competition team's second longest jump distance, will be used as the second tiebreaker.
- If a tie remains, during a regular wave those teams will share the placement and will each earn their own ribbon.
- During the event finals, if a tie remains, a third tiebreaking jump will be taken. The farther of the third jumps will determine the winner of the tie breaker/jump off.
At the Grand Championship, if a tie remains, the third jump will be used to break the tie. If a tie remains, then the teams will share the placement, and an additional ribbon will be ordered.

DOLLAR GRAB

- The competition team with the least number of overall misses will be the top placement.
- During a regular event, if a tie remains, the teams will share the placement and will each earn their own ribbon.
- Championship tie breaker go up 12 inches if both miss the back 6 inches
- Any additional jumps done for the sole purpose of breaking a tie, will not count towards titles and year end rankings.

Ribbons/Awards

- Scores/results will be posted after each qualifying wave is completed.
- Ribbons will be awarded to the top four competition teams, in each division in each wave.
- Ribbons are self-serve at the registration table. We function on the honor system, and trust that each person will only take what their dog has earned.
- Ribbons will NOT be mailed.

Event Finals

- Teams must have competed in at least two (2) Dollar Jump waves over that event weekend, to qualify for a spot in the finals.
- Finals Ribbons will be awarded to the top three (3) competitors in each division/class.

- If a team jumps out of their division during their finals round by more than 11 inches, they will be moved up to the appropriate division for their score, and ranked within that division for finals placement.

Year End Awards

- At the end of the season we will have a weekend of waves with an Awards Dinner on Saturday after the last wave of the day.
- Everyone can compete on any day during the Year End Jump
- Awards will be based on High in Points for each category. Point will be accumulated during the season, April through August.
- Awards will be given out for:
 - Dollar Jump – Sum of all your jumps throughout the Season as noted above
 - Novice division
 - Pro-Novice division
 - Junior division
 - Pro-Junior division
 - Senior division
 - Pro-Senior division
 - Elite division
 - Pro-Elite division
 - Dollar Jump/Catch – Sum of all your jumps throughout the Season as noted above
 - Novice division
 - Junior division
 - Senior division
 - Master division
 - Elite division
 - Dollar Grab – Sum of all your jumps throughout the Season as noted above
 - Novice division
 - Junior division
 - Senior division
 - Master division
 - Elite division
 - Judges Awards and People Choice Awards

-

Refund policy

- Entry fees will NOT be refunded if a dog is absent, disqualified, excused, or barred from competition.
- Entry fees will NOT be refunded if a dog refused to jump or misses the competition wave.
- Entry fees WILL be refunded for females in heat, if a dog is sick, or if a dog gets injured during the event. A vet note will be required for a refund. This request must be made, in writing, within 7 days of the completion of the event. Send emails to info@d3series.com.
- Fees will be refunded if the event is canceled due to bad weather.
- Other refund circumstances will be addressed by the event coordinator, on a case-by-case basis.

Inclement weather

- If the pool must be closed at any time for inclement weather, all activities will immediately stop. Competition will resume, once it's deemed safe.
- Once competition resumes, if time to complete the event is restricted, practice will stop so that competitive jumps can be completed.
- If the event is unable to be completed due to weather, refunds will be issued for uncompleted waves.